Exercise: Project 1 Critique

Your Name: Kyler McQuillan

# Overview

In this exercise, you’ll be forming groups of 4. As a team, look over the project 1 sites of all of your members, and provide **verbal** feedback and suggestions for improvement. Use the following questions as a guide, and fill in your answers. Be sure to enter the name of each student you’re critiquing, *including yourself*. Submit this file (one per team member) to the myCourses dropbox when you’re done.

# Project for: Kyler McQuillan

1. **Content:** How appropriate is the topic, and how well is it put together? Does the proposal make sense, and is the content broken up across pages in a way that makes sense?  
     
   Content is laid out well.
2. **CRAP:** How does the site adhere to CRAP principles? Discuss the general design.  
     
   Proposal page padding is weird.
3. **Navigation and Usability:** How easy is the site to navigate? Is the navigation in a location that makes sense? Is it consistent? Is there any confusion on how to get around on the site?  
     
   Navigation is easy to follow.
4. **Responsive Design:** Drag the size of the window around a bit, making it as narrow as 480px wide. How does the site respond to all the different sizes?  
     
   Small navigation bar gets weird.
5. **Code:** Is the code clean and easy to read? If you were asked to work on modifying the site, would it be documented well enough for you to do so?  
     
   Proposal can use comments.
6. **Other Comments:** Anything else to say to help improve the site?

# Project for: Freddy Stock

1. **Content:** How appropriate is the topic, and how well is it put together? Does the proposal make sense, and is the content broken up across pages in a way that makes sense?  
     
   Preparation for content is nicely done.
2. **CRAP:** How does the site adhere to CRAP principles? Discuss the general design.  
     
   Color pairs nicely with dragon theme. Organized nicely.
3. **Navigation and Usability:** How easy is the site to navigate? Is the navigation in a location that makes sense? Is it consistent? Is there any confusion on how to get around on the site?  
     
   Navigation work well with tab bars at the top.
4. **Responsive Design:** Drag the size of the window around a bit, making it as narrow as 480px wide. How does the site respond to all the different sizes?  
     
   Works well for all sizes except small.
5. **Code:** Is the code clean and easy to read? If you were asked to work on modifying the site, would it be documented well enough for you to do so?  
     
   Code is easy to read and is well organized.
6. **Other Comments:** Anything else to say to help improve the site?

# Project for: Alex Pecore

1. **Content:** How appropriate is the topic, and how well is it put together? Does the proposal make sense, and is the content broken up across pages in a way that makes sense?  
     
   Content is well organized.
2. **CRAP:** How does the site adhere to CRAP principles? Discuss the general design.  
     
   Navigation box isn’t sized low enough and collapses too fast.
3. **Navigation and Usability:** How easy is the site to navigate? Is the navigation in a location that makes sense? Is it consistent? Is there any confusion on how to get around on the site?  
     
   Navigation box is very helpful and easily spotted.
4. **Responsive Design:** Drag the size of the window around a bit, making it as narrow as 480px wide. How does the site respond to all the different sizes?  
     
   Sizes nicely for fullscreen and small/mobile. In between can be abstract.
5. **Code:** Is the code clean and easy to read? If you were asked to work on modifying the site, would it be documented well enough for you to do so?  
     
   Code is clean and well organized.
6. **Other Comments:** Anything else to say to help improve the site?

# Project for: Mark Lipina

1. **Content:** How appropriate is the topic, and how well is it put together? Does the proposal make sense, and is the content broken up across pages in a way that makes sense?  
     
   Content is not yet populated but layout looks great.
2. **CRAP:** How does the site adhere to CRAP principles? Discuss the general design.  
     
   Design is good, text sometimes overlaps.
3. **Navigation and Usability:** How easy is the site to navigate? Is the navigation in a location that makes sense? Is it consistent? Is there any confusion on how to get around on the site?  
     
   Navigation is simple. Just scroll.
4. **Responsive Design:** Drag the size of the window around a bit, making it as narrow as 480px wide. How does the site respond to all the different sizes?  
     
   Background image doesn’t respond well to window resizing but otherwise good.
5. **Code:** Is the code clean and easy to read? If you were asked to work on modifying the site, would it be documented well enough for you to do so?  
     
   Could use a little commenting.
6. **Other Comments:** Anything else to say to help improve the site?